





Andrea Turcatti – M. Ed. Program Director August 29, 2024













is a design-based, engineering and computer science course that connects students seeking real-world design experience with community partners in need.







1995 Purdue University SPRING 2016 UT DALLAS 25 STUDENTS 4 PROJECTS

FALL 2024 155 STUDENTS 28 PROJECTS











Sustainability

Operational Software



Community Enhancement

































How it works:



Organized as a course

Mix of Freshman through Seniors working on projects



Multidisciplinary teams of students from any major



Community projects

Projects draw from nonprofit agencies spanning for multiple semesters













Becoming an EPICS Partner



Identify Project

Non-profits face challenges that require technology enhancements but often lack the necessary resources to support such efforts.



Submit Project Proposal



Decide if EPICS is for You

Have a meaningful conversation to understand how EPICS works and how we could help











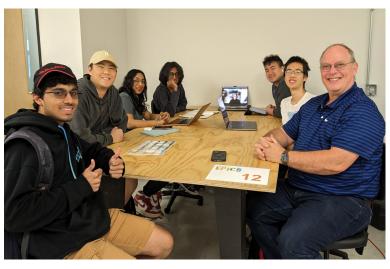


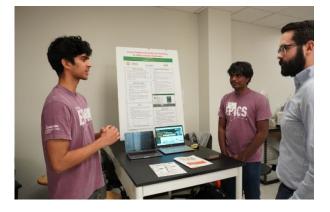
Corporate Sponsors

- Support projects
- Mentoring
- Workshops
- EPICS Exhibit



















How to get started

- Is there a need in your institution/community?
- Is the leadership team on board?
- Do you have the minimum resources?
- Work on a model that fits your organization
- Learn from other institutions
- Start small
- Demonstrate impact
- Build relationships













Old Challenges

- Recruiting of students
- Class organization
- Credit Hours
- Retention of students
- Diversity of projects

Ongoing Challenges

- Resources
- Technical elective
- Duration of project
- Reflection

Results

- Courses fully subscribed/working at full capacity
- Very good return of students
- Huge success with new Junior Mentor program
- UTD EPICS Community
- First EPICS Abroad: Spring 2025









Thank you

epics.utdallas.edu





